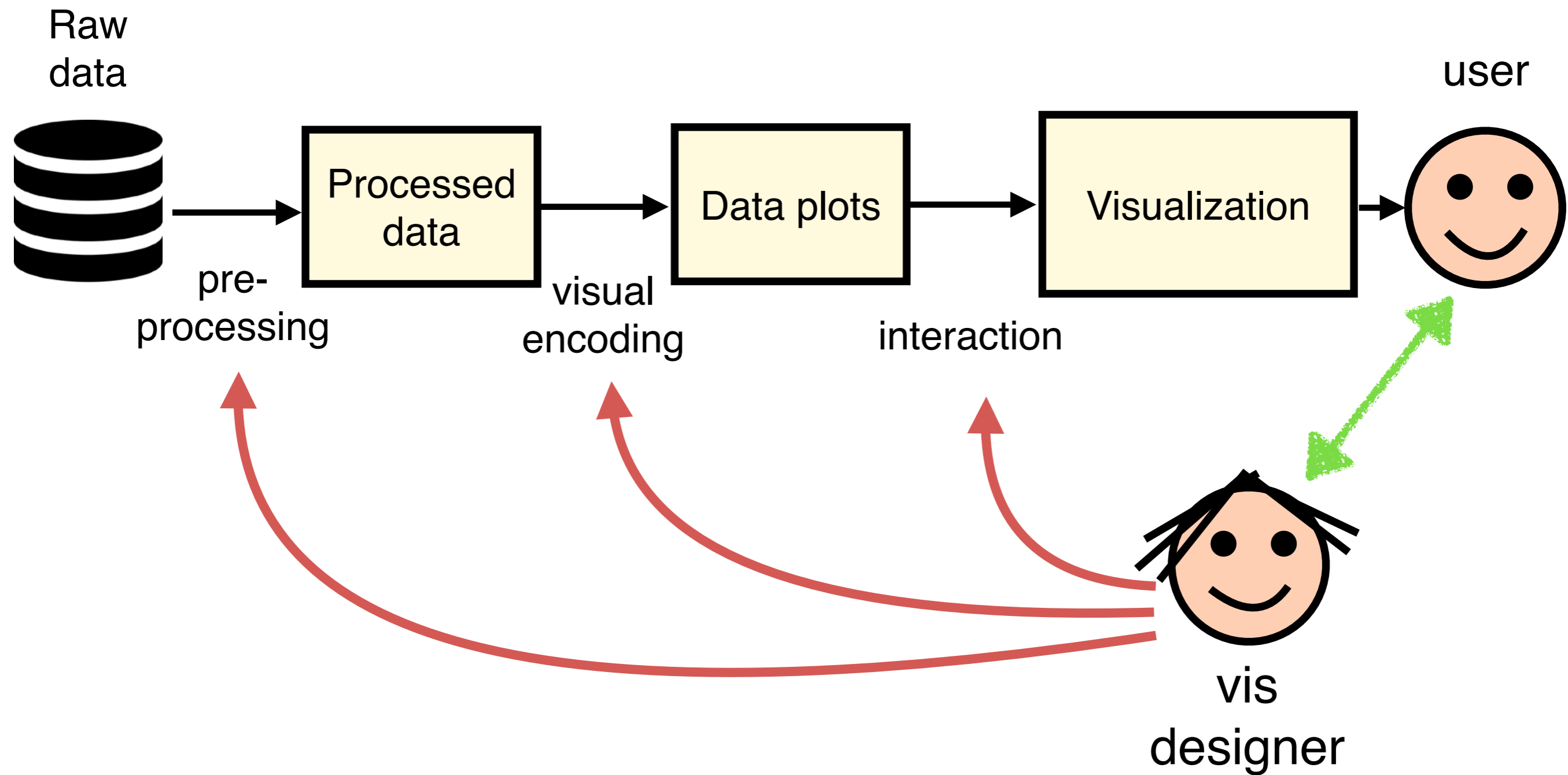


CS 526: Computer Graphics II

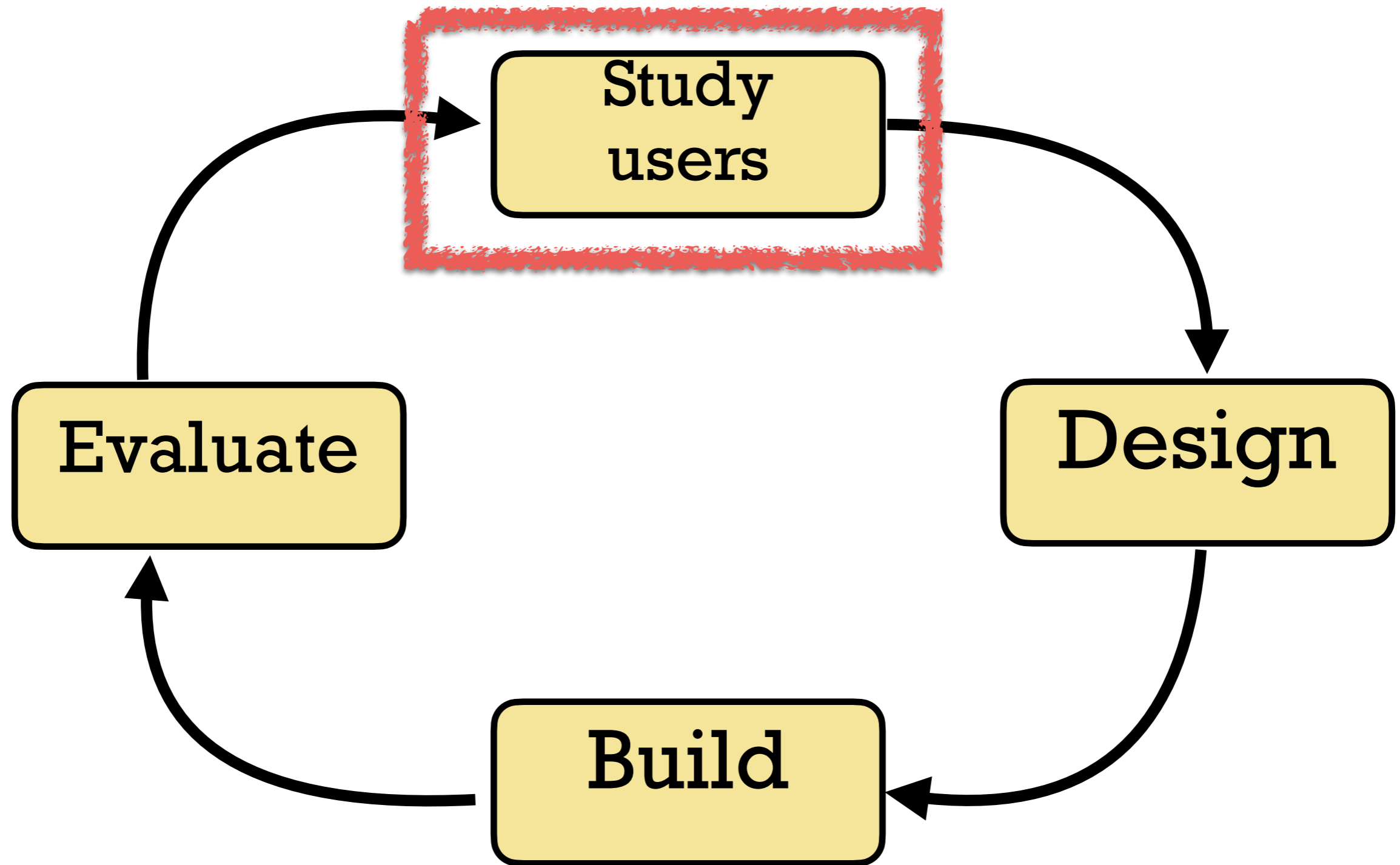
Week 12: Visualization Design & Evaluation

Khairi Reda | redak@uic.edu

UIC CS



Visualization design process



Why study users?

Thesis 1: The purpose of visualization is insight, not pretty picture

Thesis 2: Visualization enable people to uncover insights by helping them execute a series of **tasks** on a dataset or answer **questions** about data

Visualization tasks

sense making

- Understand and forecast trade patterns
- Explore the relationship between the expression of certain genes and cancer prognosis

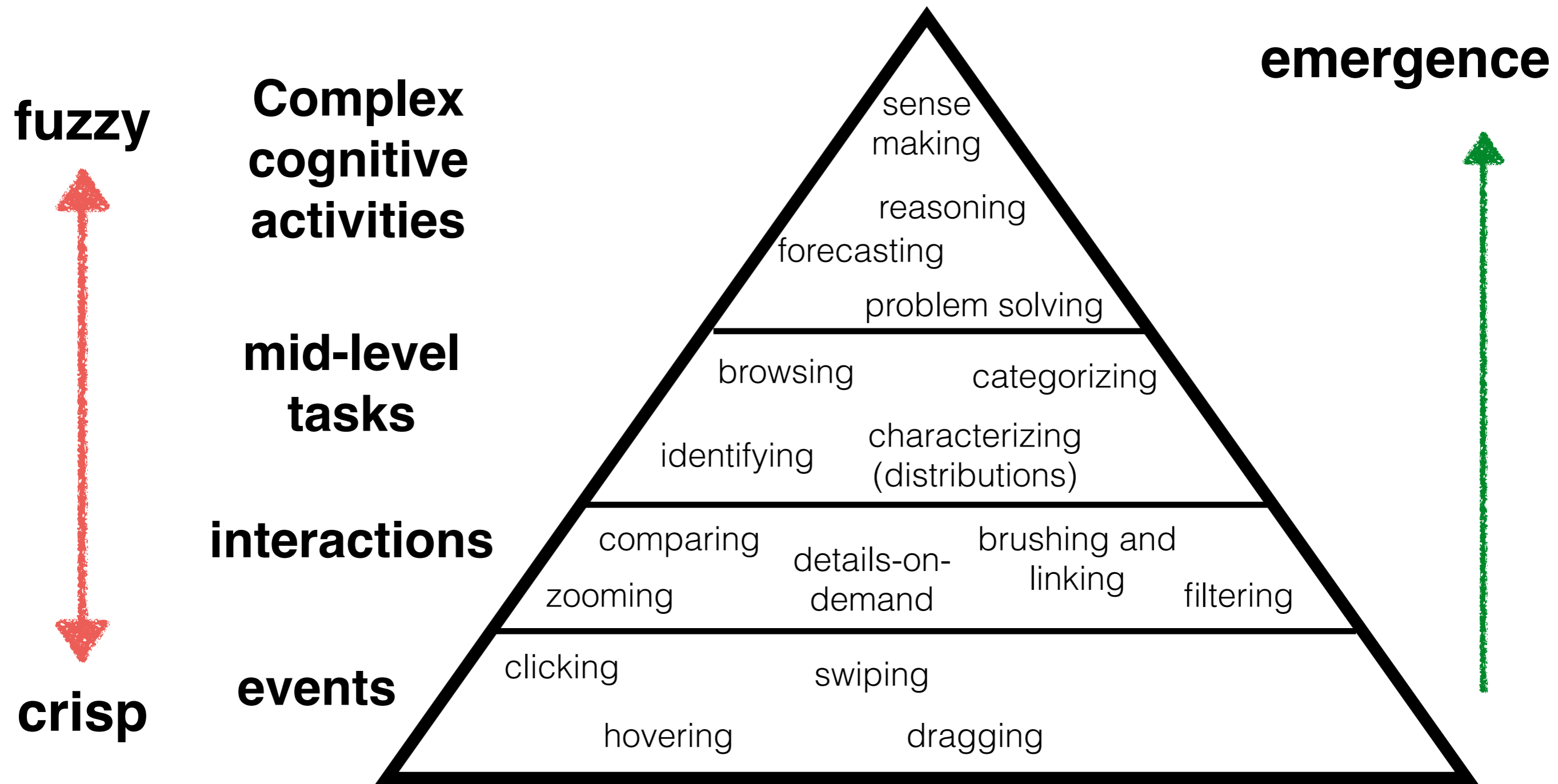
- Analyze the distribution of sales
- Compare the incidence of asthma in different US states
- Identify the state with the highest number of asthma-related hospitalization

fuzzy



crisp

mid / low-level tasks



Domain task abstraction

{action, target} pairs





compare, trends

locate, nodes in network

browse, distribution

Domain task abstraction

{action, target} pairs

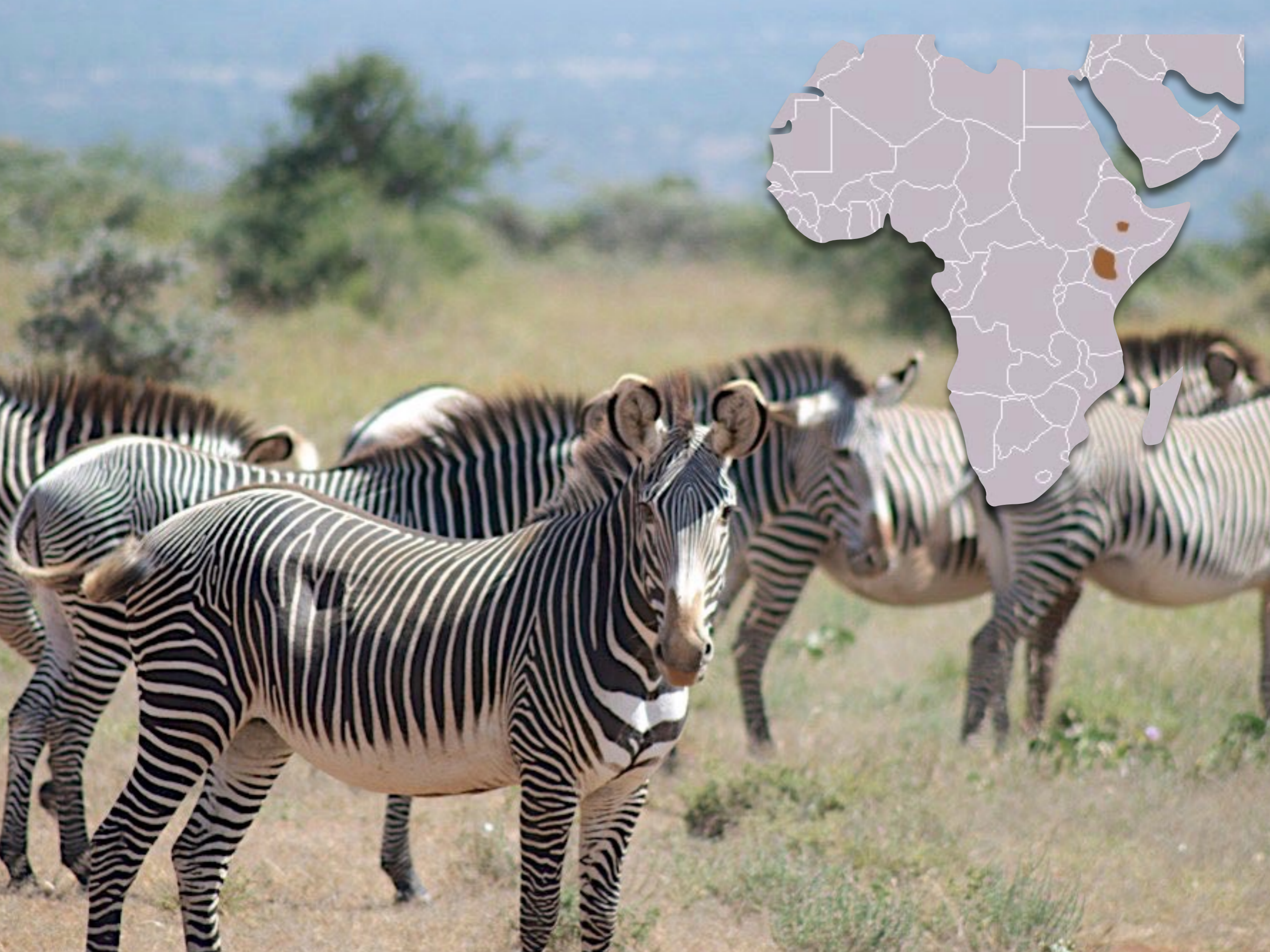
	Target known	Target unknown
Location known	 <i>Lookup</i>	 <i>Browse</i>
Location unknown	 <i>Locate</i>	 <i>Explore</i>



There are known knowns. These are things we know that we know. There are known unknowns. That is to say, there are things that we know we don't know. But there are also unknown unknowns. There are things we don't know we don't know.

(Donald Rumsfeld)

Example of Domain task abstraction



Inferring Grevy's social interactions







Mayank Lahiri

Domain Tasks

- Find communities in zebra society, and identify influential individuals who play a role in shaping the social structure
- Understand how the social structure of Grevy's zebra evolve over-time
- Understand how Grevy's zebra society responds to environmental variables

Domain Tasks

	Target known	Target unknown
Location known	 <i>Lookup</i>	 <i>Browse</i>
Location unknown	 <i>Locate</i>	 <i>Explore</i>

- Find communities in zebra society, and identify influential individuals who play a role in shaping the social structure

Action: Find = **Explore** (unknown target, unknown location)

Target: communities (loosely defined:
groups of zebras that hang out together)

Action: Identify = **locate** (known target, unknown location)

Target: influential individuals
(typically male stallions, or lactating females)

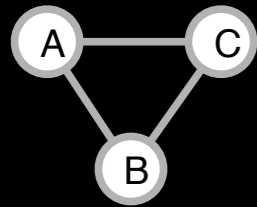
Domain Tasks

- Find communities in zebra society, and identify influential individuals who play a role in shaping the social structure
- Understand how the social structure of Grevy's zebra evolve over-time

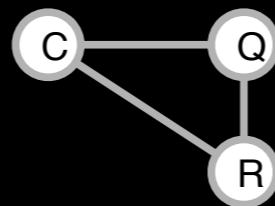
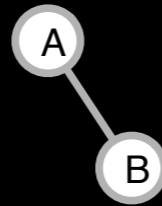
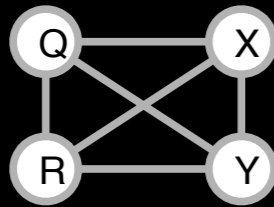
Action: Understand = Compare (mostly)

Target: All communities over time

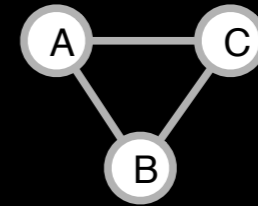
Find Communities



T1

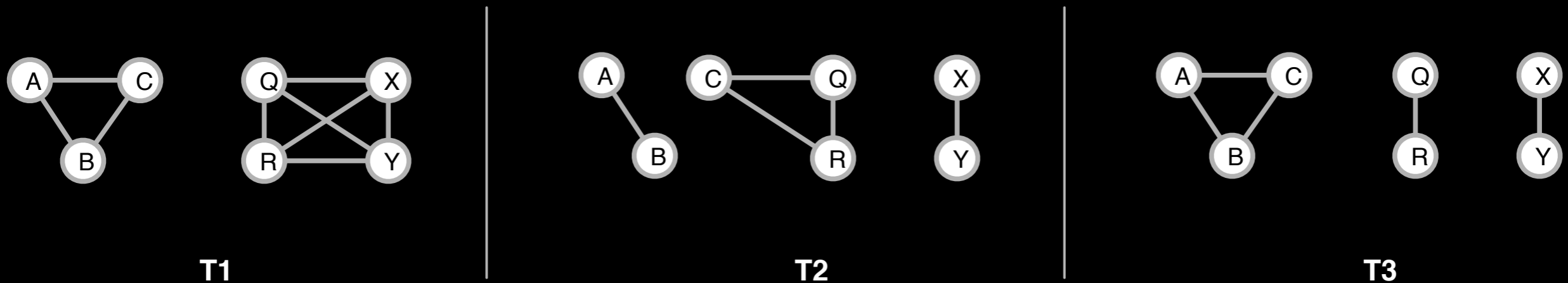


T2



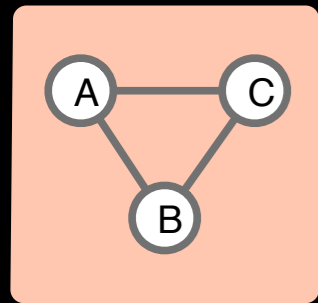
T3

Find Communities

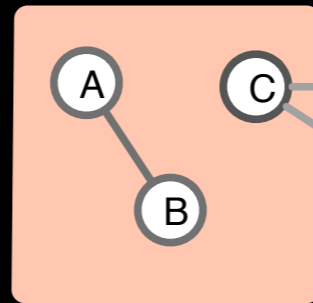
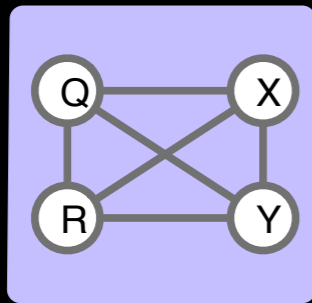


- Individuals are reluctant to switch community - **switching cost**
- Individuals are mostly seen with their community - **visiting cost**
- Individuals are rarely absent from their community - **absence cost**

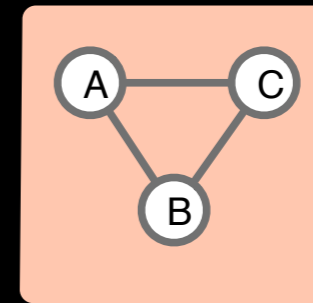
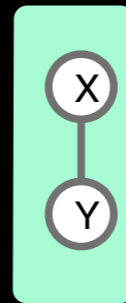
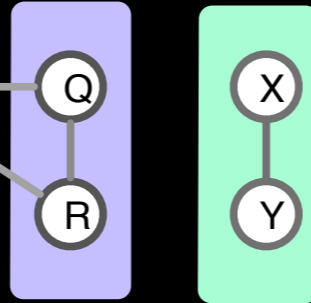
Find Communities



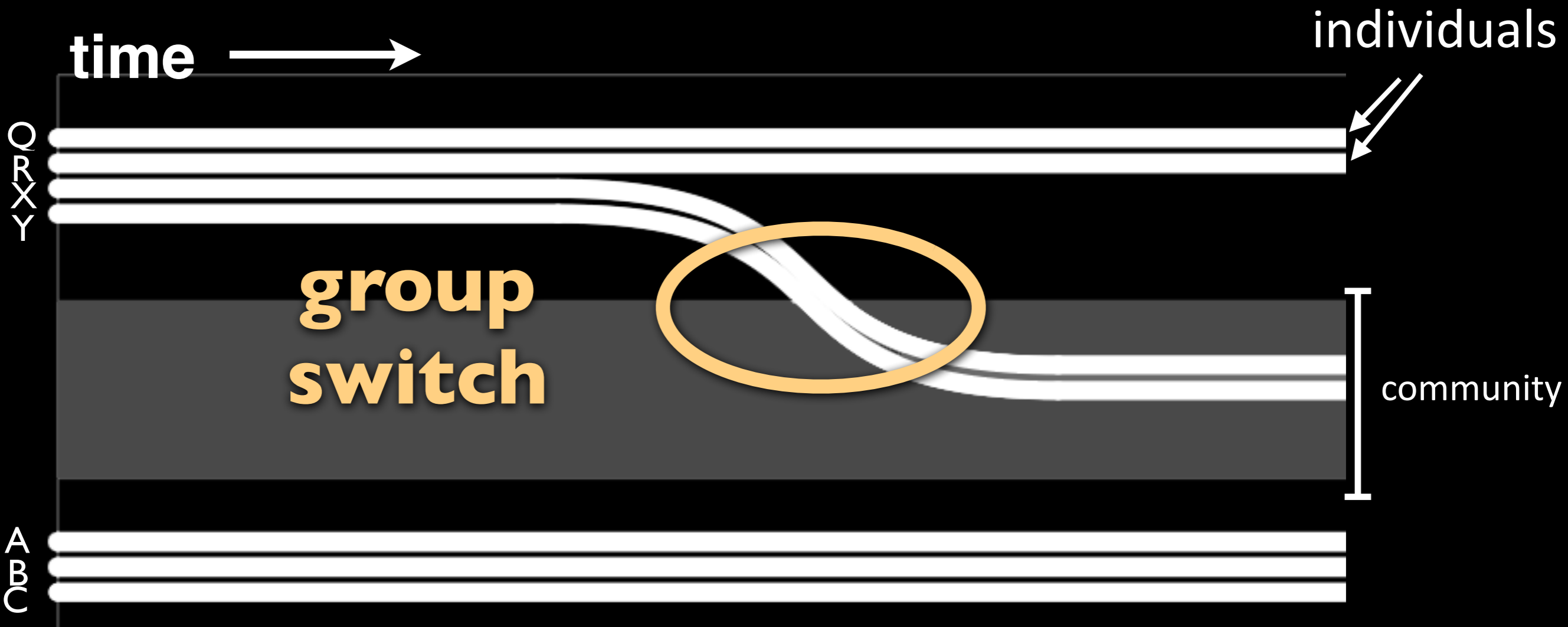
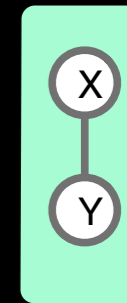
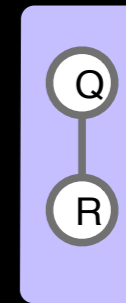
T1



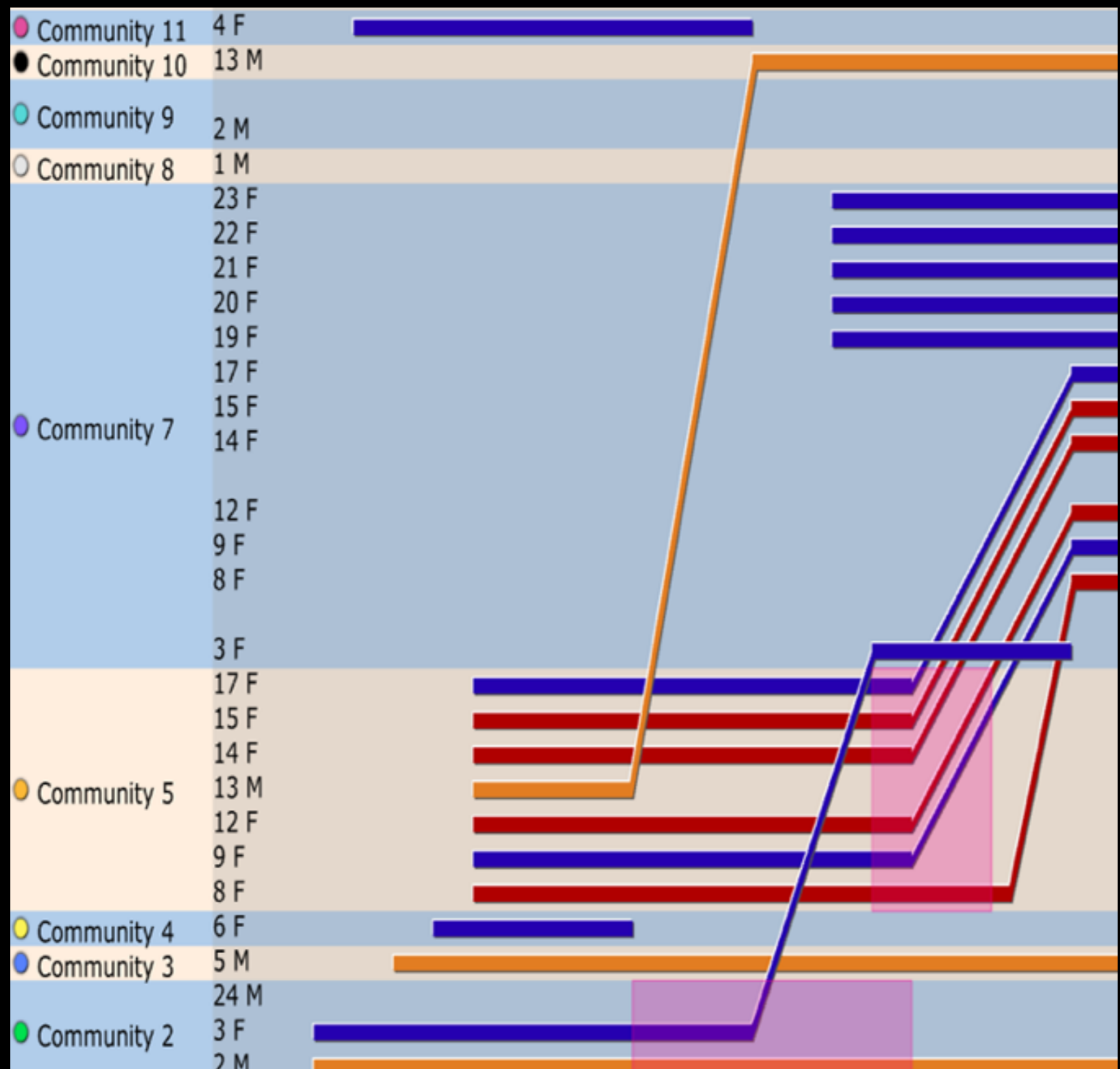
T2



T3



Time-changing groups



← individuals

community

Domain Tasks

- Find communities in zebra society, and identify influential individuals who play a role in shaping the social structure
- Understand how the social structure of Grevy's zebra evolve over-time
- Understand how Grevy's zebra society responds to environmental variables

Action: Link

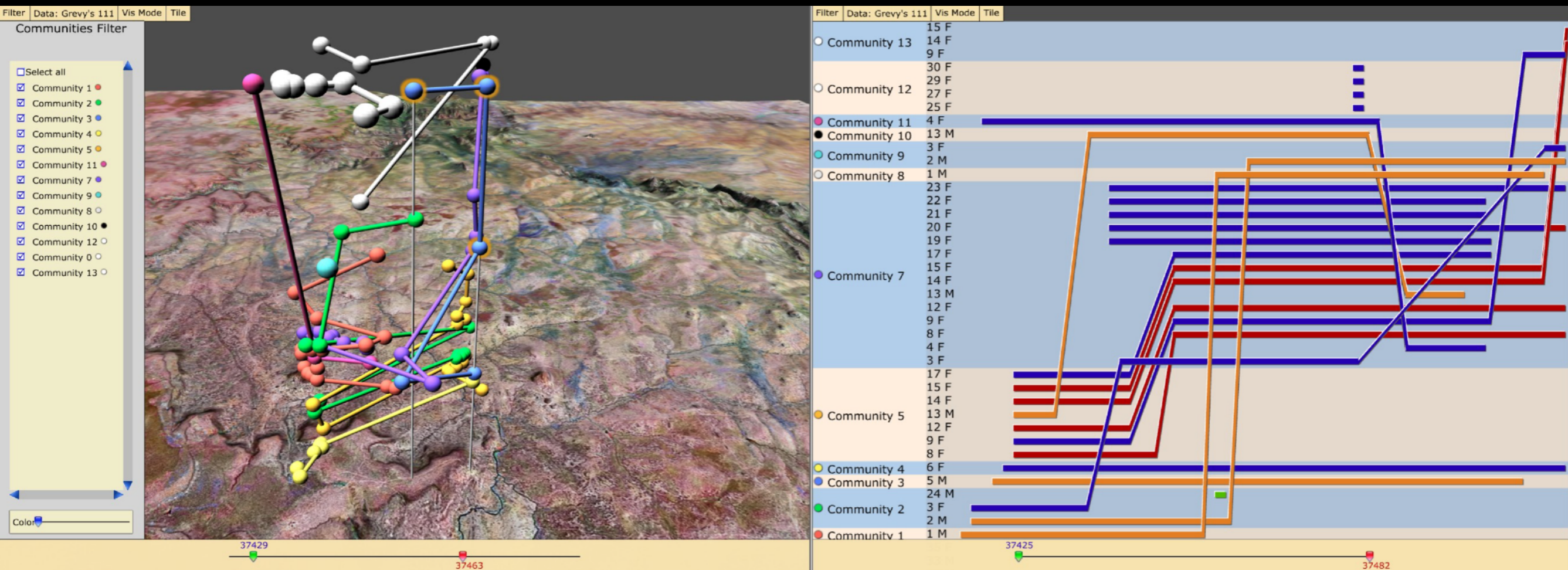
Target: Communities and their geo location

Social structure + geography

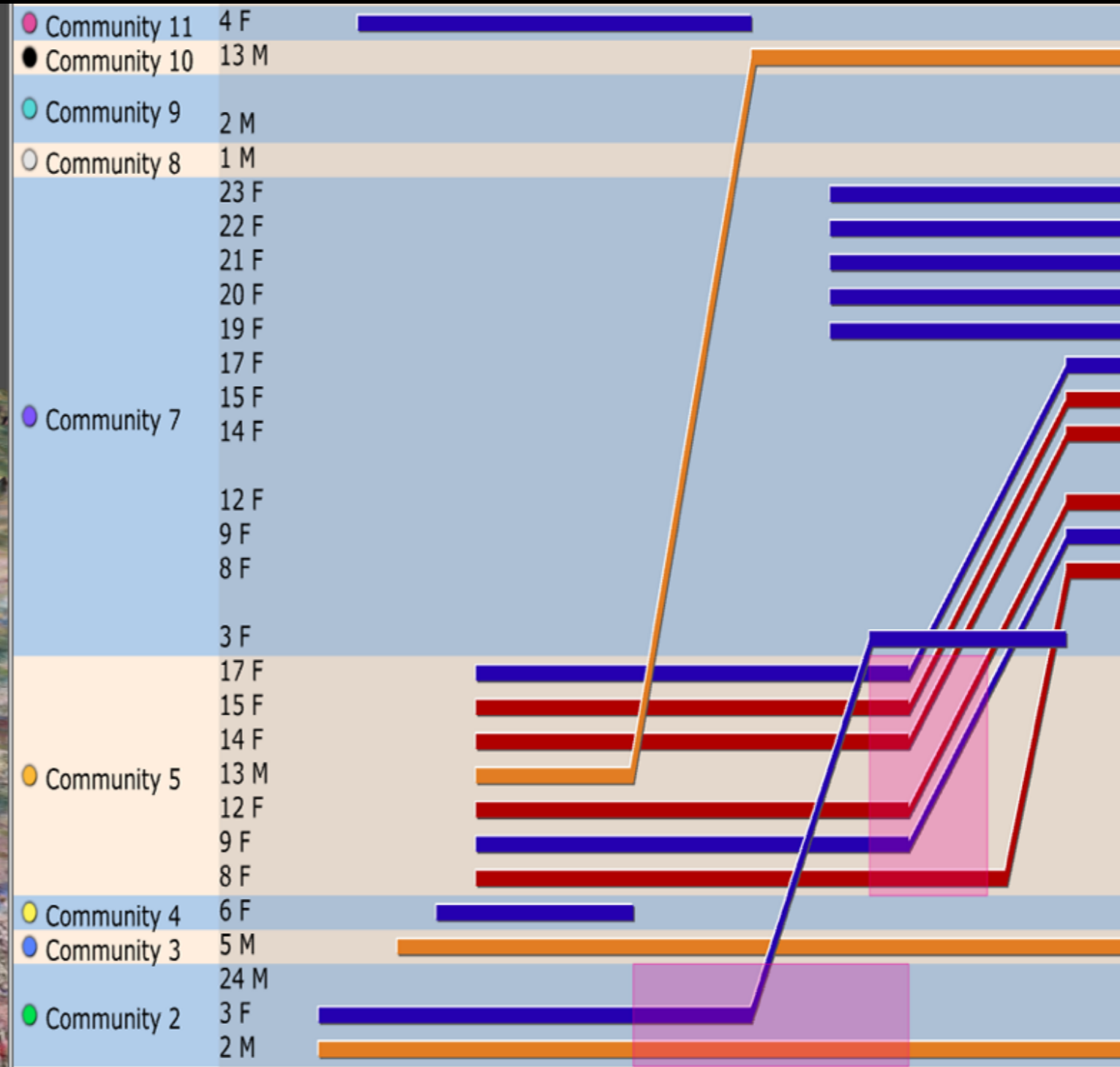
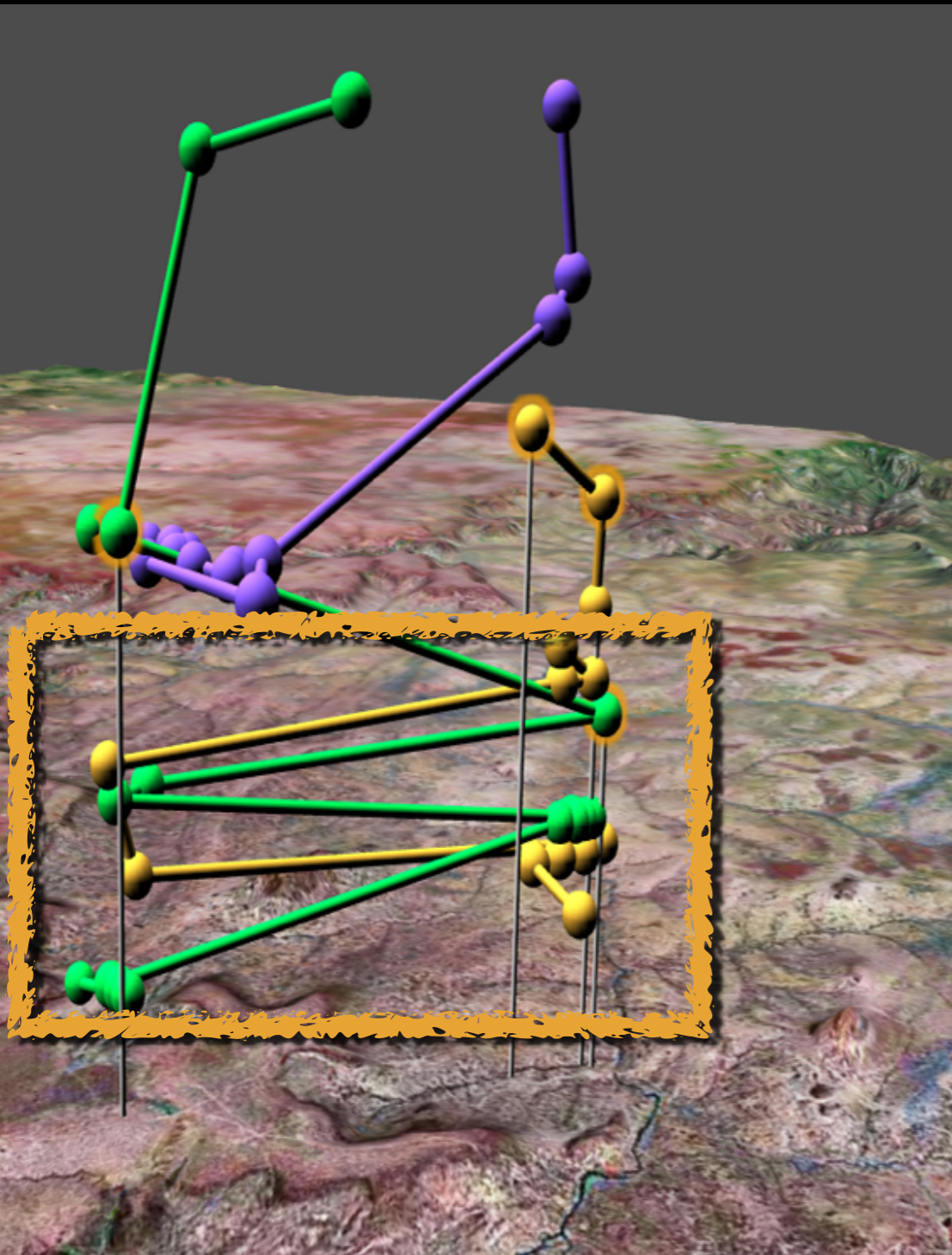
Group movement
over space and time

+

Social
structure
(communities)

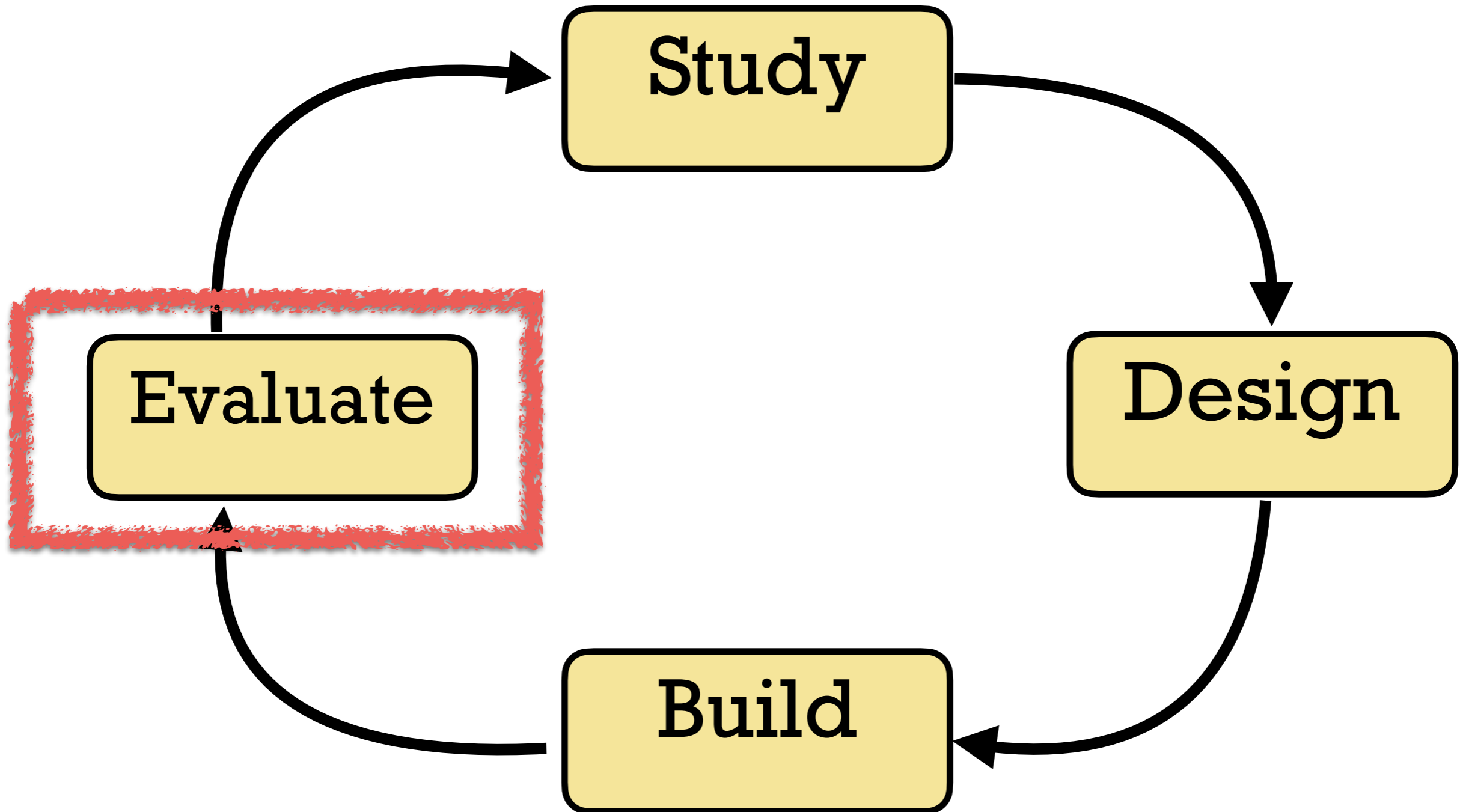


Social structure + geography



Evaluation

Visualization design process



Why evaluate?

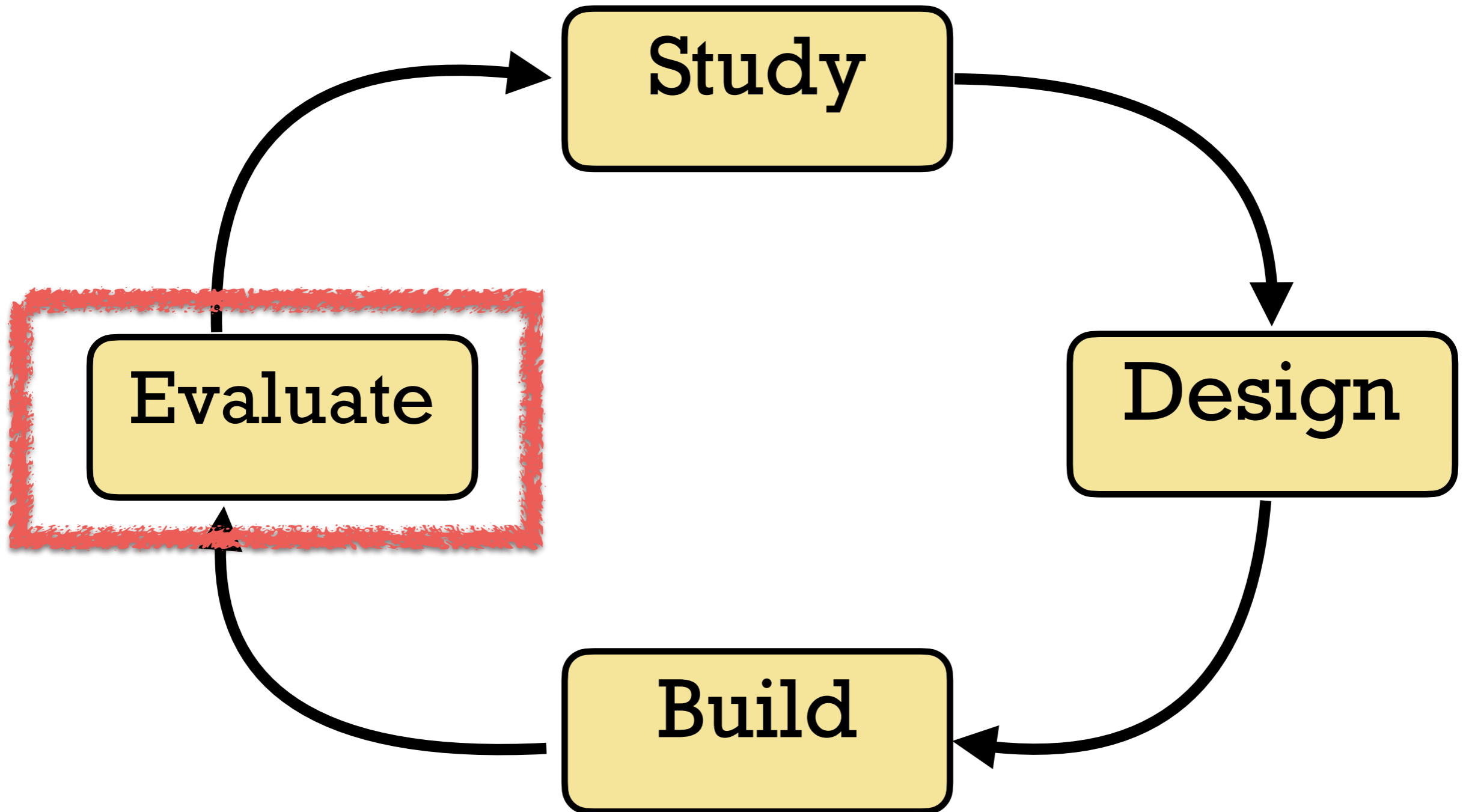
- Evaluation / validation is “about whether you have built the right product”
- Does it provide new insights about the data?
- Is the visualization memorable and/or engaging?
- Does it enable users to perform their intended analysis tasks?
- Does the visualization enable accurate perception of values, distributions, and/or trends in the data?
- Is it “easy” to use? Are there any usability issues in the interface?

**cognitive
effect**



**graphical
perception
/ UI mechanics**

Visualization design process



Four nested levels of vis design



Domain situation



Data/task abstraction



Visual encoding/interaction idiom



Algorithm

Four nested levels of vis design



Domain situation

**Study domain,
interview users,
identify needs**



Data/task abstraction



Visual encoding/interaction idiom



Algorithm

Four nested levels of vis design



Domain situation



Data/task abstraction



Visual encoding/interaction idiom



Algorithm

Identify tasks and data. Translate from domain-dependent to abstract tasks and data types

Four nested levels of vis design



Domain situation



Data/task abstraction



Visual encoding/interaction idiom



Algorithm

**Sketch/design
visual encoding
and interaction
techniques**

Four nested levels of vis design



Domain situation



Data/task abstraction



Visual encoding/interaction idiom



Algorithm

**Implement
visualization using
code**

Threats to validity

Domain situation

You misunderstood their needs

Data/task abstraction

You're showing them the wrong thing


Visual encoding/interaction idiom


The way you show it doesn't work


Algorithm


Your code is too slow

Threats to validity

 **Domain situation**
You misunderstood their needs

 **Data/task abstraction**
You're showing them the wrong thing

 **Visual encoding/interaction idiom**
The way you show it doesn't work

 **Algorithm**
Your code is too slow

**You
misunderstood
their needs**

Threats to validity

Domain situation

You misunderstood their needs

Data/task abstraction

You're showing them the wrong thing

Visual encoding/interaction idiom


The way you show it doesn't work


Algorithm


Your code is too slow


**You're showing
them the wrong
thing**

Threats to validity

 **Domain situation**
You misunderstood their needs

 **Data/task abstraction**
You're showing them the wrong thing

 **Visual encoding/interaction idiom**
The way you show it doesn't work

 **Algorithm**
Your code is too slow

**The way you
show it doesn't
work**

Threats to validity

Domain situation

You misunderstood their needs

Data/task abstraction

You're showing them the wrong thing

Visual encoding/interaction idiom

The way you show it doesn't work

Algorithm

Your code is too slow

Your code is too slow

Guard against threats

❗ **Threat** Wrong problem

✅ **Validate** Observe and interview target users

You misunderstood their needs

❗ **Threat** Wrong task/data abstraction

You're showing them the wrong thing

❗ **Threat** Ineffective encoding/interaction idiom

The way you show it doesn't work

✅ **Validate** Justify encoding/interaction design

❗ **Threat** Slow algorithm

✅ **Validate** Analyze computational complexity

Implement system

Your code is too slow

✅ **Validate** Measure system time/memory

✅ **Validate** Qualitative/quantitative result image analysis

Test on any users, informal usability study

✅ **Validate** Lab study, measure human time/errors for task

✅ **Validate** Test on target users, collect anecdotal evidence of utility

✅ **Validate** Field study, document human usage of deployed system

✅ **Validate** Observe adoption rates

Extra

Visualization tasks

sense making

browsing

looking for outliers

identifying clusters

characterizing trends

navigate

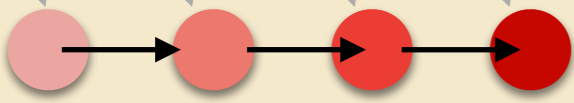
see detail-
on demand

zoom out

select

filter

click click drag hover



vis
state updates

interactive
visualization



time

Evaluation methods

- Evaluate algorithm speed / memory usage
- **Controlled [lab] studies with any user**
- **Qualitative studies**
- **Insight-based evaluation**
- **Evaluating the data analysis process**
- Field deployment

Controlled [lab] studies

- Goal is to typically evaluate **graphical perception**
- Allows for **comparison** between different techniques or representations
- Generally provides accurate results, but they may not generalize beyond lab conditions or tested tasks
- Typically **quantitative** in nature
 - Finely-scoped tasks
 - Measure user accuracy, performance time, and/or subjective preference
 - Focus is typically on the **analysis outcome**

Qualitative studies

- Usually open-ended usage scenarios
- Smaller number of participants compared to quantitative lab studies
- More in-depth analysis of how participants use, interact with, and reason about the visualization
- Focus is on the **analysis process**
- Analyze videos, audio, or comments from users
- Can ask participants to fill surveys, or provide subjective feedback on the visualization
- Usually involves domain experts and target audience of the visualization

Insight-based evaluation

- The goal of visualization is to generally generate new insight
- Evaluation should therefore include **insight-generation**
- Think-aloud protocols: have the users say what they are thinking
- Transcribe and code:
 - Observation
 - Hypothesis
 - Question
 - Exploratory goal

Evaluating the data analysis / exploration process

- The focus is on the **visual analysis process** of users, as opposed to the outcome of the analysis
- Want to understand the analytic dialogue between the user and the data
- Want to capture and analyze multiple aspects:
 - **Interactions with the visualization**
 - Interaction logs, videos
 - **Reasoning process**
 - Think aloud protocol: have the participant say what they are thinking
 - **Eye gaze behavior**